The AGM of the CERN Games Club was held in Restaurant 1 on Sunday 26 February 2023. There were 12 members in attendance.

1. Welcome and introduction
Michi welcomed everyone and declared the meeting quorate.

2. Summary of 2022 activities
President (Michi)

2022 saw the resumption of playing games face-to-face on-site after a two-year hiatus due to the Covid pandemic.

Board game sessions resumed on 20 March 2022, initially in building 40. The Sunday meetings switched between R1 and R2 a couple of times due to renovation work, but are now back in R1. The current renovation of the R1 kitchen area is expected to be completed around end of March.

Michi summarised the promotional activities that the club was involved in during 2022: a stand at the CERN Relay Race, and attendance at the HR “Connect the Dots” onboarding sessions for new people arriving at CERN. These activities will continue in 2023 and club regulars are asked to volunteer.

Secretary (Michael)

It is not necessary to join the club to play games, just show up. The benefits of membership include: supporting the purchase of new games (and voting on which ones to buy) and getting a key for the games locker. In addition, CERN rules (OC2) stipulate that external visitors who need a type V access card must be club members. Club membership costs CHF 10, with a discount of CHF 10 for members of the CERN Staff Association.

The club had 37 signed-up members in 2022. As there were no on-site activities in 2020/21, 14 active memberships were carried over from previous years. An additional 6 new members who work at CERN joined in 2022. 19 members were externals who need a CERN access card.

For external site access, the club used the new lightweight Indico registration to issue one-day visitor passes. CERN rules allow people to enter the site on a visitor pass up to five times, after which they should apply for a CERN access card.

The club website was used quite actively during the year for general announcements and also to advertise new RPG groups. Anyone who wants to start a new group can post the details on the site. It would also be good to have a searchable database of the club’s board games on the
site. If there is a Drupal expert in the club who has time to integrate this, please step forward!

The club added a Mattermost instance in 2022, which quickly became the main communications channel for making announcements and organising what to play. In total 365 people joined Mattermost: 162 in the board games channel, 105 in the RPGs channel, 86 in the Chess channel and 78 in the video games channel (however not much going on there).

With the rise in popularity of Mattermost, the club mailing list has somewhat fallen out of use, however there are 257 people subscribed and it is useful for occasional announcements, especially for people who may not be actively following on Mattermost.

Shortly after the return to on-site activities, the club organised a Role-Playing Games Meetup, in May 2022. This helped to kickstart a few new RPG campaigns including D&D 5e, Call of Cthulhu and Traveller. We will try to do this again sometime in 2023.

**Treasurer (Wren)**

(Wren was not present and presented her apologies before the meeting.)

Wren prepared the club’s statement of accounts before the meeting and this was validated against the income from membership contributions.

**Summary balance sheet:**

<table>
<thead>
<tr>
<th>Description</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>Balance on 31/12/2021</td>
<td>CHF 347</td>
</tr>
<tr>
<td>Income from membership fees</td>
<td>CHF 200</td>
</tr>
<tr>
<td>Balance on 31/12/2022</td>
<td>CHF 547</td>
</tr>
</tbody>
</table>

There was no expenditure during 2022; the new games purchased in February 2023 (see below) will appear on the 2023 accounts.

**Board Games Officer (Oscar)**

The club bought four new games in February 2023: Clank, Dune Imperium, Root, Sushi Go.

Oscar explained that the club has two games lockers, the main one in R1 and the “cold storage” one in the club rooms in R2. It is possible to request that games in cold storage are moved to the R1 locker if people want to play them (ask on Mattermost).

Club members can request a key for the R1 locker if they want to play games outside the normal Sunday afternoon timeslot. They can also borrow games, but please return them before Sunday so that they are available for the club meeting. Chess boards are usually left on top of the locker, so anyone can use them.

As committee members cannot guarantee to be present on Sundays, it would be good to have a few volunteers with a key who can be there to open up and see that the games are safely put away afterwards.
3. Changes to the Games Club constitution

A number of changes to the Constitution were mandated, in order to bring the club in line with Staff Association regulations and Swiss law. Michi presented the changes and they were unanimously voted through. The new Constitution is on the [website](#).

4. Election of the 2023 committee

The committee was unanimously elected:

- President: Michi Hostettler
- Secretary: Michael Davis
- Treasurer: Julien Wollrath
- Board Games Officer: Oscar Gonzalez Lopez

5. AOB

Q. Can we have a bigger games locker in R1?

— Michi will follow up